

Haoyu Wu

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EDUCATION

Renmin University of China

Bachelor of Spanish, Minor in Computer Science

Beijing, China

09 2021 - 06 2025

The Hong Kong University of Science and Technology

Research Intern at CSE. Supervisor: Prof. Qifeng CHEN

Hong Kong, China

07 2024 - 01 2025

Courses with distinctions: Introduction to Computer System I(95), Advanced Algebra II(90), Calculus(90)

Teacher Assistant: Introduction to Computer System I(ICS I)

Technical Skills: Python; C/C++; Torch; Pytorch Lightning; DeepSpeed; Git

INTERNSHIPS

- **MSRA, ML Group, Advisor: Dr.Junliang Guo and Tianyu He** Research About Interactive Video Generation and World Modeling.

RESEARCH INTERESTS

My research focuses on developing video generation models that serve as interactive, real-time, and 3D-consistent world simulators.

PUBLICATION & UNDER REVIEW

Geometry Forcing: Marrying Video Diffusion and 3D Representation

preprint

Haoyu Wu*, Diankun Wu*, Tianyu He et.al

ML Group, MSRA

- To bridge the gap between video diffusion models and the physical world, we propose Geometry Forcing, a simple yet effective method that encourages video diffusion models to internalize latent 3D representations.

EmoTalk: Speech-Driven Emotional Disentanglement for 3D Face Animation

ICCV23

Ziqiao Peng, Haoyu Wu, et.al

DBIIR Lab, RUC

- Followed the latest research on talking head generation, designed a content and emotion disentanglement module, and reproduced state-of-the-art models for comparative experiments.

VideoDPO: Omni-Preference Alignment for Video Diffusion Generation

CVPR25

Runtao Liu*, Haoyu Wu*, et.al

CSE, HKUST

- We propose an automatic pipeline on preference video data collection. Then finetuned 3 open-source text2video models to validate our effectiveness.

DualTalk: Dual-Speaker Interaction for 3D Talking Head Conversations

CVPR25

Ziqiao Peng, Yanbo Fan, Haoyu Wu, et.al

DBIIR Lab, RUC

VGG-Tex: Vivid Geometry-Guided 3D Facial Texture Estimation and Reconstruction

Under review

Haoyu Wu, Ziqiao Peng, et.al

DBIIR Lab, RUC

RESEARCH EXPERIENCE

Diffusion-based Storytelling

GSAI, Renmin University of China

Led by Prof. Bing Su and Prof. Chongxuan Li

03 2023 - 03 2024

- Led the development of a text-driven sequence diffusion model for story visualization incorporating sequence information and character enhancement.

Video Generation

CSE, HKUST

Led by Prof. Qifeng Chen

03 2024 - 01 2025

- **VideoDPO:** Omni-Preference Alignment for Video Diffusion Generation.(CVPR25) [[Github](#),[Project Page](#) ,[Paper](#)]
- **VideoTuna:**A open-source video generation framework. [[Github](#),[Project Page](#)]

World Model and Video Generation

MSRA

Led by Researcher Junliang Guo and Tianyu He

11 2024 - 06 2025

- **MineWorld:** MineWorld: a Real-Time and Open-Source Interactive World Model on Minecraft [[Github](#)]
- **DiagD:** Fast Autoregressive Video Generation with Diagonal Decoding. [[Paper](#)]
- **Geometry Forcing:** Marrying Video Diffusion and 3D Representation for Consistent World Modeling. [[Paper](#)]

PROJECTS

- **Implementation of Deeplearning System** Following the course of CMU10714, accomplish a deep learning system that includes computation graph, auto differentiation, optimizer and cuda acceleration.
- **Relevance Augmented Connected Papers** Improving balance between accuracy and diversity to meet users' research paper needs by semantic similarity-based retrieval
- **SuitFormer: Case-level representation learning for Identifying Frivolous Lawsuit** long text representation learning in legal domain to address long-tail distribution of frivolous lawsuit

HONERS

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|--|------------------------|
| • China Undergraduate Mathematical Contest in Modeling | Second Prize, 10 2023 |
| • Student Extracurricular Academic Science and Technology Works Competition | Special Prize, 03 2023 |
| • The Chinese Mathematical Competition | First Prize, 11 2022 |
| • Huashu Cup Mathematical Contest in Modeling | Second Prize, 08 2022 |

EXTRACURRICULAR ACTIVITIES

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|---|---------|
| • Presenter of Introduction to Linux of "Missing Classes" lectures in RUC Computer Association | 11 2023 |
| • Presenter of AITIME Debate about 3D digital human development | 08 2023 |